**Sourcecode: Example3.c**

**COLLABORATORS**

| | *TITLE* : | | |
| | Sourcecode: Example3.c | | |

| *ACTION* | *NAME* | *DATE* | *SIGNATURE* |
| --- | --- | --- | --- |
| WRITTEN BY | | February 12, 2023 | |

**REVISION HISTORY**

| NUMBER | DATE | DESCRIPTION | NAME |
| --- | --- | --- | --- |
| | | | |

# Contents

# Chapter 1

# Sourcecode: Example3.c

## 1.1 Example3.c

```
/**********************************************************/
/*                                                        */
/* Amiga C Encyclopedia (ACE)          Amiga C Club (ACC) */
/* -------------------------          ----------------- */
/*                                                        */
/* Manual:  AmigaDOS                   Amiga C Club       */
/* Chapter: File Functions             Tulevagen 22       */
/* File:    Example3.c                 181 41  LIDINGO    */
/* Author:  Anders Bjerin              SWEDEN             */
/* Date:    93-03-15                                      */
/* Version: 1.0                                           */
/*                                                        */
/*   Copyright 1993, Anders Bjerin - Amiga C Club (ACC)   */
/*                                                        */
/* Registered members may use this program freely in their */
/*     own commercial/noncommercial programs/articles.    */
/*                                                        */
/**********************************************************/

/* This example demonstrates how to delete files and     */
/* directories. It will delete the file and directory which */
/* we renamed in the previous example.                    */




/* Include the dos library definitions: */
#include <dos/dos.h>

/* Now we include the necessary function prototype files:       */
#include <clib/dos_protos.h>       /* General dos functions...    */
#include <stdio.h>                 /* Std functions [printf()...] */
#include <stdlib.h>                /* Std functions [exit()...]   */




/* Set name and version number: */
UBYTE *version = "$VER: AmigaDOS/FileFunctions/Example3 1.0";
```

```c
/* Declared our own function(s): */

/* Our main function: */
int main( int argc, char *argv[] );




/* Main function: */

int main( int argc, char *argv[] )
{
  /* A simple boolean variable: */
  BOOL ok;



  /* Delete the file: */
  ok = DeleteFile( "RAM:Numbers.dat" );

  /* Check if the file was deleted or not: */
  if( ok )
    printf( "File deleted!\n" );
  else
    printf( "Error! Could not delete the file!\n" );



  /* Delete the directory: */
  ok = DeleteFile( "RAM:NewDirectory" );

  /* Check if the directory was successfully deleted or not: */
  if( ok )
    printf( "Directory deleted!\n" );
  else
    printf( "Error! Could not delete the directory!\n" );



  /* The End! */
  exit( 0 );
}
```